

QUARTERLY REPORT For the Second Quarter Ended September 30, 2004 (unaudited)

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Balance Sheet

As at September 30, 2004 (unaudited) (in thousands)

ASSETS		
Current	<u>2004</u>	<u>2003</u>
Cash & Short-term Investments Cash – Restricted	\$ 14,001 3,054	\$ 17,072 5,852
Inventory, at cost	1,571	2,543
Prepaids	<u>433</u> <u>19,059</u>	<u> </u>
Long-term	2 404	E 014
Cash – Casino Replacement Reserve Deferred charges	3,494 424	5,914 554
Investment in Atlantic Lottery Corporation Inc.	1 1	1 1
Investment in Interprovincial Lottery Corporation Capital Assets	120,625	<u>130,671</u>
	<u>124,545</u> \$ <u>143,604</u>	<u>137,141</u> \$ <u>162,998</u>
LIABILITIES	φ <u>143,004</u>	φ <u>102,990</u>
Current		
Accounts Payable Accounts Payable - Operators	\$ 1,594 6,092	\$ 1,281 11,128
Deferred Lottery Revenue	402	375
Liabilities for Unclaimed Prizes Capital Obligation – Current Portion	3,054 36,488	5,852 34,331
Due to Atlantic Gaming Equipment Limited – Current Portion	14,870	14,477
Due to Nova Scotia Gaming Foundation Due to Province of Nova Scotia	84 21 512	72
Due to Province of Nova Scotla	<u>31,513</u> <u>94,097</u>	<u>24,405</u> <u>91,921</u>
Long-term		
Due to Atlantic Gaming Equipment Limited	19,190	26,357
Capital Obligation	<u>20,780</u> <u>39,970</u>	<u>35,839</u> 62,196
EQUITY		
Casino Capital Replacement Reserve	<u>9,537</u> \$ <u>143,604</u>	<u>8,881</u> \$ <u>162,998</u>
	φ <u>145,004</u>	φ <u>102,390</u>



Statement of Income and Payment to Province

For the Second Quarter Ended September 30, 2004 (unaudited) (in thousands)

	2004					2003										
	LOTT	ERIES	CAS	SINOS	RES. GAMING	OTHER	τοτ	"AL	LOTTE	ERIES	CAS	INOS	RES. GAMING	OTHER	тот	"AL
	Ticket Lottery	Video Lottery	Halifax	Sydney			2 nd Qtr	Year to date	Ticket Lottery	Video Lottery	Halifax	Sydney			2 nd Qtr	Year to date
Revenues	\$50,080	\$51,543	\$21,477	\$6,338	\$-	\$51	\$129,489	\$251,445	\$46,652	\$44,876	\$20,031	\$ 6,759	\$-	\$66	\$118,384	\$235,605
Expenses	<u>40,282</u>	<u>17,688</u>	<u>18,158</u>	<u>5,197</u>	856	597	82,778	<u>164,860</u>	<u>38,046</u>	<u>16,241</u>	<u>17,794</u>	<u>5,243</u>	<u>678</u>	<u>442</u>	78,444	<u>157,866</u>
Net income	9,798	33,855	3,319	1,141	(856)	(546)	46,711	86,585	8,606	28,635	2,237	1,516	(678)	(376)	39,940	77,739
Win tax			3,854	<u>1,165</u>	<u> </u>		5,019	<u>9,115</u>			3,592	<u>1,252</u>	<u> </u>		4,844	9,260
Payment to Province	\$ <u>9,798</u>	\$ <u>33,855</u>	\$ <u>7,173</u>	\$ <u>2,306</u>	\$ (<u>856</u>)	\$ (<u>546</u>)	\$ <u>51,730</u>	\$ <u>95,700</u>	\$ <u>8,606</u>	\$ <u>28,635</u>	\$ <u>5,829</u>	\$ <u>2,768</u>	\$(<u>678</u>)	\$(<u>376</u>)	\$ <u>44,784</u>	\$ <u>86,999</u>

Statement of Retained Earnings

For the Second Quarter Ended September 30, 2004 (unaudited) (in thousands)

		04	2003			
	2 ^{№D} QUARTER	YEAR TO DATE	2 ND QUARTER	YEAR TO DATE		
Retained earnings, beginning of period	\$ 39,874	\$-	\$ 37,799	\$-		
Net Income	46,711	86,585	39,940	77,739		
Net Income paid to Province	(<u>86,585</u>)	(<u>86,585</u>)	(<u>77,739</u>)	(<u>77,739</u>)		
Retained earnings, end of period	\$_ <u></u>	\$_ <u></u>	\$	\$		

Statement of Cash Flows

For the Second Quarter Ended September 30, 2004 (unaudited) (in thousands)

	<u>2004</u>	<u>2003</u>
Operating Net Income Allocation of income to Province Amortization Net changes in working capital	\$ 46,661 (46,661) 5,008 _ 4,142	\$ 39,940 (39,940) 4,472 5,530
	9,150	<u>10,002</u>
Financing Decrease in obligation to Atlantic Gaming Equipment Limited Reduction of capital obligation	(2,594) (<u>5,368)</u> (<u>7,962</u>)	(1,621) (<u>4,151</u>) (<u>5,772</u>)
Investing Purchases of capital assets Increase in Casino Capital Replacement Reserve, net of cash	(2,741) <u>1,897</u> <u>(844)</u>	(1,939) <u>399</u> <u>(1,540)</u>
Net Increase in cash & cash equivalents	344	2,690
Cash, beginning of quarter	<u>13,657</u>	<u>14,382</u>
Cash, end of quarter	\$ <u>14,001</u>	\$ <u>17,072</u>

FINANCIAL HIGHLIGHTS

FOR THE SECOND QUARTER ENDED SEPTEMBER 30, 2004 (unaudited)

In the second quarter, the total payment to the Province was \$51.7 million, which was \$6.9 million higher than the prior year due to strong results at the Halifax casino and within the video lottery business line.

The lottery business lines accounted for \$43.7 million of the payment to the Province, which was \$6.5 million higher than the prior year. After a weak year in 2003-04, video lottery continued to perform well in the second quarter, primarily as a result of game software upgrades which were made late last year and will continue into 2004-05.

The Halifax casino payment to the Province was \$7.2 million, \$1.4 million higher than the prior year due to higher

revenues as a result of a strong tourist season, which included the Tall Ships and the Acadian National Congress. The payment was also higher due to lower costs. In particular, interest expense on the costs of the casino construction decrease as the balance to be repaid is reduced.

The Sydney casino payment to the Province was \$2.3 million, \$0.5 million lower than the prior year due to a decline in revenues.

Win tax of \$5.0 million was deducted from casino revenues and paid directly to the Province of Nova Scotia during the quarter.

In addition to corporate initiatives aimed at promoting responsible use of its products, NSGC also made financial contributions to assist in the treatment and research of problem gambling. The following highlights the responsible gaming contributions:

	Quarter ended September 30, 2004	Quarter ended September 30, 2003
Nova Scotia Gaming Foundation	¢407 750	¢110.000
Video Lottery Retailers	\$127,750	\$112,000
Nova Scotia Gaming Corp.	<u>127,750</u>	<u>112,000</u>
	255,500	224,000
Responsible Gaming Operations	350,600	207,000
Contribution to Office of Health		
Promotion	<u>250,000</u>	<u>250,000</u>
Total Contributions	\$ <u>856,100</u>	\$ <u>681,000</u>



OPERATIONAL HIGHLIGHTS

FOR THE SECOND QUARTER ENDED SEPTEMBER 30, 2004 (unaudited)

One of the more significant operational highlights during the second quarter was the launch of ALC's PlaySphere in late August. The PlaySphere website allows ALC's lottery ticket players the opportunity to purchase tickets for draw (Lotto 6/49, Super 7, Atlantic 49 and Atlantic Payday) and sports lottery (Proline Over/Under) games and electronically. Interested players must set up an account, a process which includes a number of responsible gaming checks such as a weekly spending limit and proof of age. Players then fund their account and may purchase tickets for their favourite draw or sports game via ALC's website.

Other highlights during the quarter included the launch of Live It Up. This new \$4 Scratch 'n Win ticket offers 10 top prizes of \$100,000, 25 prizes of \$10,000, as well as one of ten resort getaways. Other new product offerings included the introduction of professional golf betting to Proline sports lottery.

The Payday Perks contest was launched during the second quarter and is being held in conjunction with ATV's Live at Five. It offers non-winning ticket holders the opportunity to enter a draw for a chance to win \$2,000 every two weeks for a year.

In video lottery, software upgrades on the PowerStation 1 terminals began in early September. New games included in this upgrade are Swinging Seals and Goin' Nuts.

During the second quarter, the Halifax casino hosted several Atlantic Jazz Festival events. Other concerts at the casino included shows by Matt Minglewood and Doug and the Slugs in August and two concerts by Kim Mitchell in late September. Other events at the casino during the second quarter included a fall poker tournament.

Another item of note during the second quarter was the casino's partnership with Canjet airlines for a Fall Stay and Play promotion which included airfare from St. John's to Halifax.

Progress on a number of responsible gaming research initiatives was made during the second guarter. Of significant note is a new responsible gaming program targeted at video lottery players. The program, entitled Play By Play – a Responsible Gaming Program features four brochures and a poster developed after extensive qualitative testing with video lottery players. It is intended to provide players with facts and tips on how to manage the amount, time and money spent playing. The materials during released Responsible were Gaming Awareness Week in early October 2004.